



Curriculum Newsletter

Year 2 - Beech

Spring Term

English

Reading

Our class text is The Lighthouse Keeper's Lunch. We will also be reading a range of non-fiction texts and poetry.

Writing

We will write a story based on a traditional fairy tale and an information page about a coastal town. We will focus on becoming more accurate when using subordinating conjunctions, expanded noun phrases and commas in lists.

History -

Not covered this half term

Geography - Coastline

Use simple compass directions.
Read and draw simple maps that use a key.
Describe the effects of erosion.
Describe how a coastal town has changed over time.
Describe the function of tourism in a coastal town.

RE - Special Words and Stories

Express our own identity and belonging through stories, nursery rhymes and songs.
Explore the special books and stories of Christianity, Judaism and Sikhism.

PSHE - Keeping Safe & Rights and Respect

Recall rules for keeping physically safe when using medicines.
Explore how to treat oneself and others with respect.

PE - Ball Skills & Dance

Develop ball skills: rolling, dribbling, kicking, throwing and catching. To create a short dance phrase showing expression and character.

Maths

Shape

Count and compare different amounts of money.

Multiplication and Division

Explore and use arrays to support multiplication.
Make equal groups and divide by sharing and grouping objects.

Multiply and divide by 2, 5 and 10.

Length and Height

Measure in centimetres and metres.

Compare and order lengths and heights.

Add, subtract, multiply and divide to complete calculations linked to length and height.

Theme: Coastline



This project teaches children about the physical and human features of coastal regions across the United Kingdom, including a detailed exploration of the coastal town of Whitby, in Yorkshire.

Other Information. P.E. days: Mondays and Fridays.

Home Learning: new home learning tasks will be set on a Thursday to be handed in on the following Tuesday.

Science - Uses of Materials & Plant Survival

Describe how some materials can be changed.
Compare the suitability of materials to suit a particular purpose.
Identify what plants need to stay grow and stay healthy.

Art - Flower Head

Create a range of shapes, forms, patterns and textures.
Paint and sculpt natural forms from observation and from imagination.

Design Technology - Beach Hut

Explore how structures can be made stronger, stiffer and more stable.
Design, make and evaluate a beach hut.

Computing-Questioning and Effective Searching

Use data handling skills to create a binary tree.
Recognise that digital content can be stored and retrieved.
Gain a better understanding of searching on the Internet.

Music - Inventing a Musical Story & Recognising Different Sounds

Sing simple songs and chants including sea shanties.
Play tuned and untuned percussion instruments.