



Curriculum Newsletter

Year 1 - Elm

Spring

English

Write a setting description of a forest.

Make and write a character description for the Big Bad Wolf.

Create a newspaper report.

Write an alternative ending for the traditional tale Little Red Riding Hood.

History – Bright Lights, Big City.

Recall events beyond living memory that are significant nationally or globally (The Great Fire of London).

Know significant historical events, people and places in their own locality (Great Fire of Warwick).

Geography – Bright Lights, Big City

Name and locate the four countries of the UK and their capital cities.

Carry out fieldwork tasks to identify characteristics of the school grounds or locality. Identify patterns in daily and seasonal weather.

RE

Explain why some objects are important to me. Understand why images of Buddha are special symbols.

Recall how Buddha is remembered as special.

PSHE

Recognise why sleep is important.

Identify who can help if I feel unsafe.

Identify how we should respond to a mistake.

PE

Master movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

Maths

Count, compare and order numbers to 50.

Find and make number bonds to 20.

Add and subtract numbers within 20.

Find half and a quarter of numbers to 20.

Double numbers to 20.

Theme: Bright Lights, Big City



This project teaches children about the physical and human characteristics of the United Kingdom, including a detailed exploration of the characteristics and features of the capital city, London.

Other Information

PE days: Tuesday and Wednesday

Science – Seasonal Changes

Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees.

Observe the weather and changes across the four seasons.

Art – Rain and Sunrises

Design and make art to express ideas.

Make transient art and pattern work using a range or combination of human-made and natural materials.

Design Technology – Taxi

Name and explore a range of everyday products. Use wheels and axles to make a simple moving model.

Describe the similarities and differences between two products.

Create a design to meet simple design criteria.

Computing –

Understand the importance of following instructions.

Follow and create instructions on the computer.

Music

Find and try to keep a steady beat.

Appreciating and listening to recorded music and use untuned instruments and voices.